

# WATER WARS INSTRUCTIONS

## INCLUDES

#	PART NAME	QTY.
1	TARGET	4
2	ROTATING TARGET HOLDER	1
3	CENTER THREADED POLE	1
4	END THREADED POLE	2
5	90° ELBOW (BLUE/RED)	2

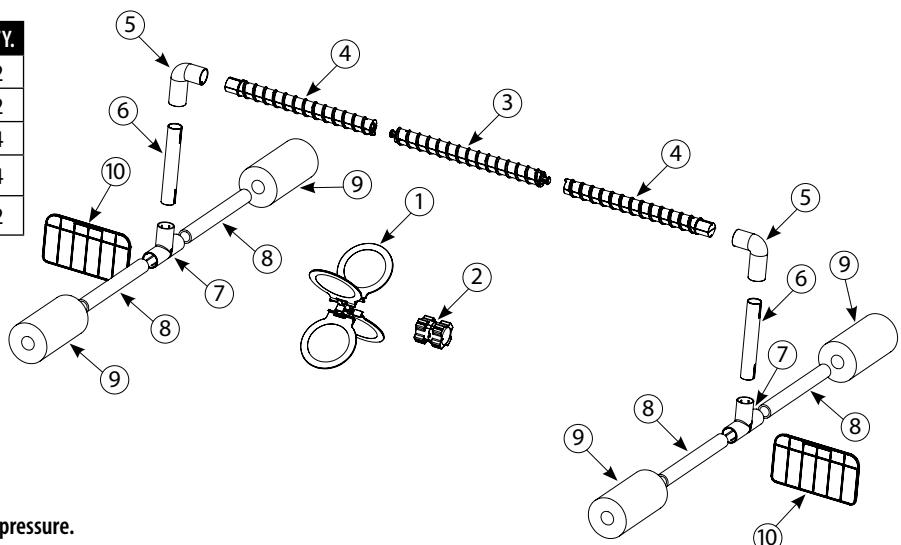
#	PART NAME	QTY.
6	POLE (BLUE/RED)	2
7	T CONNECTOR	2
8	POLE (YELLOW)	4
9	FOAM (BLUE/RED)	4
10	RECTANGULAR PLATE	2

**WARNING:**  
CHOKING HAZARD—Small parts.  
Not for children under 3 years.

**WARNING:**  
This is not a lifesaving device. Do not leave  
child unattended while device is in use.

Ages 5 and up      For 1 or more players

NOTE: As a safety precaution, Water Wars is designed to break apart under pressure.  
If this happens, simply snap the pieces back together.



## ASSEMBLING WATER WARS

NOTE: All parts which need to be oriented in a certain direction are keyed to only fit in that direction. Most fits are snug, and need to be pressed firmly together due to the vigorous nature of the play associated with this product. To avoid damage to the product, please ensure that the keyed parts are in the proper orientation before assembly.

1. Hold the rotating target holder (Part 2) in one hand. Push one target (Part 1) forward until it clicks into place. (See fig.1) Repeat this for all 4 targets. This will create the spinning target assembly.
2. Locate the center threaded pole (Part 3). Insert the pole into the spinning target assembly and spin the pole until the target assembly is in the center of the pole between the two dots.
3. Attach the two threaded end poles (Part 4) to both ends of the center pole by firmly pushing them together and using the keys and notches as a guide to make sure they are in the correct position. Set the yellow threaded pole and spinning target assembly aside.
4. Insert the blue pole (Part 6 Blue) into the long end of the blue elbow (Part 5 Blue) connector. Repeat with the red pole (Part 6 Red) and red elbow connector (Part 5 Red).
5. Insert a yellow T connector (Part 7) into the open end of the red pole. Repeat with the blue pole.
6. Fully insert the yellow poles (Part 8) into each open end of the yellow T connector (Part 7). Slide a blue foam piece (Part 9 Blue) over both yellow poles on the Blue side. Repeat on the red side using the red foam pieces (Part 9 Red).
7. Insert the rectangular plate (Part 10) into the yellow T connector (Part 7) by sliding it from the side and pushing until it is centered with the yellow T connector (Part 7). Make sure to line up the rectangular groove located on one side of the plate. (See fig. 2)
8. Insert the end of the yellow threaded pole (Part 4) into the red elbow. Repeat with the blue elbow. Make sure that when the target rotates, the blue target goes towards the blue elbow. If this is not the case, pull off the end assemblies and swap them.

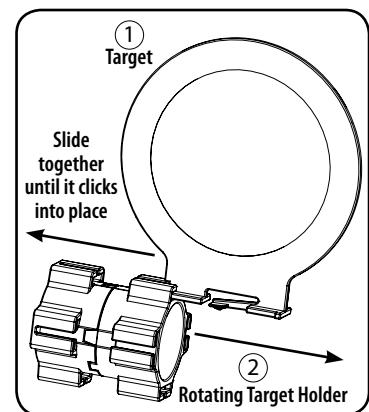


FIGURE 1

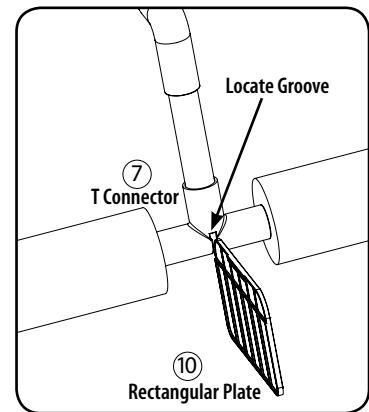


FIGURE 2

## PLAYING WATER WARS

1. Move the rotating part until it is between the two black dots on the center pole. This is the Start position.
2. The players should line up on either side of the unit and select a target color....red or blue.
3. Pump your water gun to the max, aim at your chosen target color and shoot at the target color. This will make the targets spin and move toward one side or the other.
4. The first player to reach their end of the pole wins!

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